BUBBLEGUM CRISIS

MEGATOKYO 2033—THE ROLEPLAYING GAME

CHARACTER

AGE | OCCUPATION

STAT POINTS	+	CAMPAIGN POINTS	+	COMPLICATION POINTS	=	TOTAL POINTS

STATISTICS

	INTelligence
	WILLpower
	PERSonality
	TECHnique
	REFlexes
	DEXterity
	CONstitution
	STRength
	BODy
.	**MOVE**ment

PERSONALITY NOTES

DERIVED STATISTICS

Luck	INT +REF	Resistance	WILL x3				
Punch	STR x1D6	Kick	STR+1 x1D6				
Endurance	CON x10	Recovery	CON x3				
Max	TABLE VALUE	Lift	TABLE VALUE /2	Carry	TABLE VALUE /4	Throw	BOD x2M UP TO 10LB
Stun	BOD x5	PD	STR + CON	Hits	BOD x5		
Run	MOVE x3M	Leap	MOVE /2M	Swim	MOVE x1M		

LIFEPATH NOTES

SKILL | LEVEL | PERK/TALENT/COMPLICATION | COST

EQUIPMENT | COST

ARMOR | PD | EV | COST

WEAPON | WA | RANGE | DAMAGE | SHOTS | ROF | COST